# ACCL Lecture 6: <br> Ehrenfeucht games: a criterion of elementary equivalence of two models 

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A signature $\Sigma=($ Pred, Func, Const)

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$\exists y(\forall x P(x, y, x) \wedge \neg Q(y)) \rightarrow \forall z R(x, z)$ - free variable!

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This is a closed formula or sentence.

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Formula C: $\exists y(y<x)$. Then...


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So, a sentence means some statement (true or false) about a model.


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Definition (Isomorphism of models)
$M \cong N$, if there is a bijection $f: D \rightarrow G$, such that, for all $a, b \in D$ :
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Theorem
$M \cong N \quad \Longrightarrow \quad M \equiv N$. The converse does not hold in general.

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$(\mathbb{Z},<) \equiv(\mathbb{Z}+\mathbb{Z},<)$ ? Yes, but why?

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The "aim" of the first player $P_{\not \equiv}$ is to show that $M \not \equiv N$. The "aim" of the second player $\mathrm{P}_{\equiv}$ is to show that $M \equiv N$.

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For example, $M \models P_{7}\left(a_{3}, a_{5}, a_{3}\right)$, but $N \neq P_{7}\left(b_{3}, b_{5}, b_{3}\right)$, or vice versa.

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YES $\Longrightarrow P_{\not \equiv \equiv}$ wins (Player 1)
$\mathrm{NO} \Longrightarrow P_{\equiv \text { wins (Player 2). }}$.
Important notion: a winning strategy for some player.

## Theorem (Main)



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$M \equiv N \quad \Longleftrightarrow \quad P_{\equiv}$ has a winning strategy in $\operatorname{Game}(M, N)$.
$q(A)$ - the quantifier rank of a formula.

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## Definition (Elementary $n$-equivalence)

$M \equiv{ }_{n} N$ means: for every sentence $A$ of $q(A) \leqslant n$ we have:

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- $\mathbb{N} \equiv \mathbb{N}+\mathbb{Z}$. Show this using games.
- $\mathbb{N}+\mathbb{N} \not \equiv \mathbb{N}+\mathbb{N}+\mathbb{N}$. Find the formula with minimal $q(A)$.

$$
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$$

